SCRIPT COVERAGE

Title: Fatal Feedback	Story Analyst: Karlton Edwards
Coverage Date: 5/25/2025	Type: Feature
Author: Meemee Taylor	Genre: Horror/Thriller
Budget: 2.5 million	Locale: New Orleans Louisian
Circa: Present Day	Pages: 95

LOGLINE: When a group of horror writers attends a secluded retreat to celebrate one of their own, they find themselves hunted by the vengeful spirit of a disgraced peer whose stolen story-and violent past- refuse to stay buried.

COMMENTS:

The opening scene set in Briar's past immediately hooked me. It established a dark, unsettling tone that reminded me of *Hereditary*, and I found myself drawn to her character and wanting to know more. I honestly wish the story had continued down that path, following Briar more closely would've given the narrative a stronger emotional and thematic throughline.

The Louisiana supernatural lore you included once they reach the house was really well-researched and felt authentic and grounded in regional specificity, which helped build a rich, eerie atmosphere and it was exciting to see it come through.

That said, I think shifting the story's focus more fully onto Briar, rather than Reese, could benefit the overall structure. Reese's backstory has real emotional weight and potential, but it felt a little underdeveloped and, at times, disconnected from the central arc. With only 100 pages to work with, balancing her trauma and Briar's mythology is ambitious- and I found myself wanting to stay more rooted in Briar's journey.

One of the areas that left me a bit unclear was Briar's motivation. Why exactly was she killing the others? Was it part of a ritual to gain power, even though she already seemed to have supernatural abilities? Or was it more of a revenge plot rooted in how they critiqued her script? If so, that doesn't feel quite strong enough to justify the scale and violence of the murders. Also, her connection to Reese was intriguing, was she obsessed because she saw Reese as a fellow killer? Or did she feel bonded through shared childhood trauma? These are compelling questions that lingered for me at the end, and with a little more clarity or intentional ambiguity, her arc could hit even harder emotionally.

If Briar had selected these specific writers because of their personal sins or transgressions and if each death had symbolic weight tied to those sins or to steps in a ritual it would add a powerful sense of purpose and inevitability to the horror. That added layer of intention would not only help the plot feel tighter but also amplify the thematic richness of the final reveal.

I really enjoyed the dialogue between the writers, the banter during the workshop scenes was sharp, funny, and captured the personalities and egos of creatives in a totally believable way. You have a real gift for voice and character interplay and it shined throughout the story.

Overall, I think your script has strong bones and a compelling concept, a distinct and atmospheric setting, and a memorable cast of characters. With a little more focus on character motivation and thematic cohesion, this could be something really special. You're tackling complex ideas, and there's a lot of potential here. I'm excited to see how this evolves in the next draft!

ADDED NOTE: I noticed you included a disclaimer about not copying *SINNERS* regarding the "invitation" concept. Just a friendly reminder, you really don't need to justify your creative choices like that. This is your story, your world, and your voice. The way you use genre tropes is original and compelling. Trust your instincts, you're a strong writer, so own it with confidence.